HIT THE BUG

Are you a pro C programmer? Do you think that most C programming contests aren't hard enough to truly challenge you? Do you love solving puzzling conundrums? "Bloody Instructions, which, being taught, return To plague the inventor"

-William Shakespeare,Macbeth,act 1,scene 7

How right the 'Bard of Avon' was! Every programmer who has crossed the skill levels beyond the 'Hello World' phase, has learnt to fear those mysterious finds called bugs Seeing the enigmatic 'seg.fault' on the screen sends chills down the spine of even some veterans! To deal with such entities requires a level patience and skill that escapes ordinary programmers. Think you are up to it? Are you one of those gifted few who can spot a bug like the eagle does a mouse? Why doubt when you can find out!

Onsite-Prelims

- Participants must register on-site on the day of event in order to be eligible to participate in the event.
- First round will be a written test for a maximum duration of 30 minutes.
- The answer sheets will be evaluated by the coordinators.

- Selected participants will be intimated soon after the evaluation.
- Selected participants alone are eligible to attend the finals.

Finals

- The rules for the final round will be intimated on the day of the event.
- Certificates and prizes will be awarded to the top scorers based on the criteria decided by the judges. Decision of judges shall be final and it will be binding to all.
- Any non-disciplinary action within the college premises will be viewed seriously and the participant will be disqualified.
- If a participant does not abide by any of the aforementioned rules, his/her team will be disqualified automatically.
- It is an individual event.
- It comprises of two rounds:On-site prelims & on-site finals.
- Participants will be selected to the finals from on-site prelims.

ORGANISER

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INTECH'17

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